

# Whaddya Know?

HWC Assessment Findings  
2003-2007

# Whaddya Know?

- ❑ Purpose—Disseminate findings; plant seeds
- ❑ Theme—Dual meaning (staff/students; students/skills & content)
- ❑ Audience—Entire HWC body
- ❑ Means—Five information events highlighting six to ten strengths, two to 5 challenges discovered & brainstorming session to follow.

# Whaddya Know?

Purpose: Disseminate Info & Brainstorm

Critical Thinking I & II

CCSSE

Information Literacy

Diversity Climate & Appreciation

Humanities Appreciation & Exam

(\$5000 Grant from Strategic Planning)

Instruction—Related

# Whaddya Know?

Theme: Whaddya Know?

Emphasizes idea that Assessment =  
Information

Emphasizes idea of learning-centered  
approach

Sounds like a game show

Easy posters

Did you know:

HWC students **beat** the  
national average of 4-year  
students at  
**Documenting Sources?**

Source: 2004 SAILS Assessment

Whaddya Know?

Did you know:

**17.1%** of HWC students  
report they've never been to a  
**museum**

Source: Hummm... (SP 2007 Humanities Assessment)

Whaddya Know?

# Whaddya Know?

Purpose: Everybody

Students see institutional interest, gain info and ownership, invited into responding, have assumptions challenged.

Faculty/staff see institutional interest, gain info and ownership, invited into responding, have assumptions challenged.

# Whaddya Know?

Means: 5 Sessions (or fewer combined)

Same time, same place, all week (if possible)

Information Highlights

(with complete info available)

Brainstorming Session

Mini Workshop on Grant Proposal



# Whaddya Know?

Needs

Room

Event Captains

Data Posters

(Locke on board)

Event Awareness

Leslie/Assistant for Mini-Workshop